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### 181 [Register Packing: Exploiting Narrow-Width Operands for Reducing Register File Pressure](#)

Oguz Ergin, Deniz Balkan, Kanad Ghose, Dmitry Ponomarev

 December 2004 **Proceedings of the 37th annual IEEE/ACM International Symposium on Microarchitecture MICRO 37**

Publisher: IEEE Computer Society

Full text available: [pdf\(224.06 KB\)](#) Additional Information: [full citation](#), [abstract](#)

A large percentage of computed results have fewer significant bits compared to the full width of a register. We exploit this fact to pack multiple results into a single physical register to reduce the pressure on the register file in a superscalar processor. Two schemes for dynamically packing multiple "narrow-width" results into partitions within a single register are evaluated. The first scheme is conservative and allocates a full-width register for a computed result. If the computed result tu ...

### 182 [Arithmetic: A flexible floating-point format for optimizing data-paths and operators in FPGA based DSPs](#)

J. Dido, N. Geraudie, L. Loiseau, O. Payeur, Y. Savaria, D. Poirier

 February 2002 **Proceedings of the 2002 ACM/SIGDA tenth international symposium on Field-programmable gate arrays**

Publisher: ACM Press

Full text available: [pdf\(207.90 KB\)](#) Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#)

Video signal processing requires complex algorithms performing many basic operations on a video stream. To perform these calculations in real-time in a FPGA, we must use innovative structures to meet speed requirements while managing complexity. As part of a project aiming at the development of a video noise reducer, we developed an optimized processing stream that required some floating-point calculations. This paper presents the rationale for developing a floating-point unit, justifies the dat ...

**Keywords:** FPGA, data-path optimization, floating-point, floating-point/fixed-point conversion, hardware division, hyardware optimization, video-processing

### 183 [Efficient algorithms for processing XPath queries](#)

Georg Gottlob, Christoph Koch, Reinhard Pichler

 June 2005 **ACM Transactions on Database Systems (TODS)**, Volume 30 Issue 2

Publisher: ACM Press

Full text available: [pdf\(721.61 KB\)](#) Additional Information: [full citation](#), [abstract](#), [references](#), [index terms](#)

Our experimental analysis of several popular XPath processors reveals a striking fact: